

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBFC Convention Card 2.18 
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Fairly sound except if partner is a passed hand would be more lead directional		Lead	In Partner's Suit		
Cue raises Fit showing jumps	Suit	4th highest or 2nd highest weakness	4th highest or 2nd highest weakness		
New suit natural and forcing	NT	4th highest or 2nd highest weakness	4th highest or 2nd highest weakness		Category: Green
If 2 suits bids lower cue raise 3 card support, higher 4 card support	Subseq	higher card than first	lower shows doubleton or extra length		Country: Australia
Lebensohl wherever possible	Other:				Event: Vinice Cup
see note #11					Players: Cathy Mill & Candice Feitelson
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
(15) 16 - 18	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE
Sytem on - transfers, 5 card check back	Ace	Asks for attitude shows AKx	Asks for unblock shows AKJx		Standard American 5 card majors
	King	Asks for nat count or AK doubleton	Asks for natural count		2/1 game force
	Queen	Sequence QJx or shortage	Sequence QJxx		Anchored multi two's
	Jack	Sequence J10x or shortage	Sequence J109		Bergen raises
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	Internal sequence or shortage	Internal sequence	Blackout
1-Suit: Weak 6 card suits - New suit is natulal and forcing	9	2nd highest or shortage	2nd highest		
2-Suit: 2NT = Lowest unbid suits - Pass or correct	Hi-x	Shortage	Shortage		1NT Openings: 14-17
New suit not shown is forcing	Lo-x	An honor not in a sequence	An honor not in a sequence		2 OVER 1 Responses: Game forcing
Reopen:	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
Major = Other Major and Minor Minor = Both Majors	Suit:1st	Natural attitude	Natural present count	Natural attitude	1NT may contain a 5 card major or 6 card minor 2♣ is used as checkback
2NT asking if available, otherwise pass or correct New suit not shown is forcing	2nd	Natural present count		Natural present count	After a 2♣ opening - all responses are point responses with transfers
Leaping michaels is game force 2 suited used over - Natural weak 2's, 2♦ multi,	3rd				
all 2 suited unknown	NT: 1st	Natural attitude	Natural present count	Natural attitude	
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd	Natural present count		Natural present count
Strong NT - X = 5 card Minor & 4 card Major, 2♣ = both Majors	3rd				
2♦ =Weak 6 card Major 2♥ = ♥ & Minor 2♠ = ♠ & a Minor	Signals (including Trumps): These apply unless A or K is lead by partner				
2NT = Both Minors 3 level single suited	If dummy has Q or better then we give Nat count				
Weak NT - same as above but X = Penalties					
	DOUBLES				
	TAKEOUT DOUBLES (Style; Responses; Reopening)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	3 suited unless strong (16+ good suit)				
Michaels is game force 2 suited	X followed by overcall is good suit				
3M - 4NT weak minors	Bid of opponent's suit ask for a stopper				
	SPECIAL FORCING PASS SEQUENCES				
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			2/1 game forcing
X = 5+ card minor & 4+ card major	Unspecified suit doubles - 1st double is 16+				4th suit game forcing
2♣ = Both Majors	- 2nd double is takeout				except when 4th suit is at the 1 or 2 level and then is followed by NT
2NT = Both Minors	- 3rd double is penalties				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
All other bids natural					1x - 1y - 1NT - opener hasn't denied any suit above y but is 12-13 balanced
OVER OPPONENTS' TAKE OUT DOUBLE					therefor 1x- 1y -1z shows either 5/4 or 4441
Support doubles and redoubles					
				Psychics:	

Supplementary notes file (Cathy & Candice.txt) Cathy Mill & Candice Feitelson (Australia)

1. 1♠/1♥/1♣ 6+pts 4+suit 4M if weak before♠
1NT 6-11 NF
2♣ 6-9 5+ New suit by opener is forcing
2♦ 15+ 5+ GF raise & denies major may be 14+ with splinter
2♥/2♠ 0-6 6+
2NT 10-12 4+ limit raise - then 4♣ is RKB
3♣ 0-6 5+ pre-emptive
3♦/3♥/3♠ 10-13 0/1 splinters - then 4♣ is RKB
3NT 12-15 4+ balanced raise - then 4♣ is RKB
4♣ 6+ pre-emptive
4♥/4♠ to play
2. Same as above but 1♦ - 3♣ is GF raise and NT responses show 5+
3. 1NT 6-11 NF opener should move if not 11-13 balanced
2/1 GF unless responder bids own suit at 3 level. If done on 11 it means you would have opened hand.
If opener raises m to 3level, suits bid at 3 level are stopper showing or advanced cue, then 4m isn't RKB
2♥ 6-9 3 but may be 4 with 4333
2♠ 10-12 3
3♥ 0-6 4+
2NT 15+ 4+
3♣ 6-9 4+ then long trials
3♦ 10-12 4+ no shortage
3NT 12-15 4+ balanced 1st or 2nd cues with interest
3♠/4♣/4♦ 10-13 0/1 splinters
4♥ 0-8 5+ to play
4. same as 1♥ but 3♥ is 10-12 raise 3 card support and 4♥ would be splinter
5. 1NT = 12-13 balanced does not deny suit between bid and 1NT
2NT = 18-20 balanced does not deny suit between bid and 1NT
New suit below 1NT shows unbalanced hand 5+/4+ or 4441

6. 1NT - 2♣
2♦ 14-15 No 5 card major
2♥/♠ 14-15 5 card suit
2NT 16-17 No 5 card suit
3♣/♦/♥/♠ 16-17 5 card suit
3NT 16-17 6 card minor

Transfers - super accept
jump in transfer suit is 14/15 with 4+ support
2NT 16-17 No weakness
other suits 16-17 weakness in suit
non accept of transfer to minor is super accept with 2 of the top 3

3 level bids show shortage with at least 3 cards in all other suits

4♣/♦ transfer to ♥/♠ better than 4♥/4♠
4♥/♠ to play
2♦/2♥ followed by 4♥/4♠ mild slam interest

7. 2♥ = 4-6 any
2♠ = 7-9 bal or semi bal transfer to 2NT (may contain bad 5 card suit)
2NT/3♣/3♦/3♠ = 7-9 transfer to ♣/♦/♥/♠ with suit of Q10xxx or better
3♠ = 7-9 5+♠ & 4+♥
3NT = 7-9 5+♦ & 4+♣

8. 2♦ - 2NT
3♣ Good weak 2 in ♥
3♦ Good weak 2 in ♠
3♥ Poor weak 2 in ♥
3♠ Poor weak 2 in ♠

After 3♣ response 3♦ ask for suit quality
3♥ 1 honour
3♠ 2 honours
3NT 3 honours

After 3♠ response 3♥ ask for feature
3♣/4♣/4♦ singleton
3NT Outside A or K
4♥ None of the above

After 3♦ response 3♥ ask for suit quality
3♠ 1 honour
3NT 2 honours
4♣ 3 honours

After 3♦ response 3♠ ask for feature
4♣/4♦/4♥ singleton
3NT Outside A or K
4♠ None of the above

2♦ - 3♣/♦
3NT singleton or void in bid suit
Own suit 2 card support and shortage
New suit 3 card support and shortage in bid suit

Raise 2 or 3 card support no singleton

9. 2NT

3♣ min with ♣
3♦ min with ♦
3♥ max with ♣
3♠ max with ♦

Bid of other major (Natural & Forcing)

3NT singleton or void in bid suit
Own suit 2 card support and shortage
New suit 3 card support and shortage in bid suit
Raise 2 card support no singleton

10. 2NT - 3♣

3♦ No 5 card major but a 4 card major
3♥ 5 card suit
3♠ 5 card suit
3NT No 5 or 4 card major

After 3♦ response responder bids 4 card major they don't have or 3NT with no 4 card major

4♥/4♠ after major suit transfer shows all 5 keycards

suits other than taking transfer shows 3/4 keycards cue

taking transfer at the 3 level shows 2 or less keycards or 2 cards in suit

11. 1♥/1♠ - (2NT- minors) -

X Penalty mode
3♣ 10-12 raise
3♦ 13+ raise
3♥/♠ 6-9 raise 4 card support
3NT to play
4♣/♦ splinters
4♥/♠ 0-8 raise 5+ card support